

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)</b>
NAT 5(4)+ 8+HCP (Drury)
After overcall of major and 3 <sup>rd</sup> hand negative double > transfers
<b>INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
2 <sup>nd</sup> INT 15-17 (system ON after a minor suit opening, revolving Transfers after a major suit opening)
4 <sup>th</sup> 10-15 balanced
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
Constructive 3 vulnerabilities 13-17 nice 6 card suit, white vs red
Weak, can be very weak (2-6)
Reopen: weak (4-8), 2NT=18-21
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
(1 ♦)-2♦ - 5+5+♥♠
(1 ♥)-2♥ - 5+♠ 5+min
(1 ♠) - 2♠ - 5+♥ - 5+min
<b>VS. NT (vs. Strong (14-17)/Weak (&lt;14); Reopening;PH)</b>
VS strong: x=5m4+M, 2 ♠=Ms 5+4+, 2D= one M, 2♥/♠=5+/4+m
2NT=minors or strong 5-5
reopen: x=♠ or 2suits no ♠; 2♠=♠+x 4+/4+; 2♦/♥/♠= nat, 2NT=minors or strong 2 suiter at least one major
VS weak: x=13+t/o, other like after 15-17
reopen/after pass: X=10+ t/o
<b>VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
Jumps are constructive, Leaping Michaels, NT=NAT, X=t/o
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
VS 1 ♣16+: X=T/O, 1♦=blacks/reds, 1♥=MMmm; 1♠=destructive one or two suited hand, 1NT=♠♥/♦♠, 2X=nat.
VS ACOL 2♣: X = majors, 2NT =Minors
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
TRF on level 1 after 1 ♣/♦/♥/♠ openings and opp T/O X (NOTE 1)
TRF bids after 1♣ - [1♦] - or 1♠ - [1♥] - (See NOTE 2)
TRF bids after 1♦ - [1♥] (See NOTE 3)

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
	Lead	In Partner's Suit	
Suit	2 <sup>nd</sup> /4 <sup>th</sup>	2 <sup>nd</sup> /4 <sup>th</sup>	
NT	2 <sup>nd</sup> /4 <sup>th</sup>	2 <sup>nd</sup> /4 <sup>th</sup>	
Subseq	2 <sup>nd</sup> /4 <sup>th</sup>	2 <sup>nd</sup> /4 <sup>th</sup>	
Other: vs. NT King to unblock			
Low from doubleton			
<b>LEADS</b>			
Lead	Vs. Suit	Vs. NT	
Ace	AK(x)	AK(x)	
King	AK(x), KQ(x)	AKJ10, KQ109	
Queen	QJ(x)	QJ(x), KQ(x)	
Jack	J10(x), AJ10(x), KJ10(x)	Same	
10	10x, H109(x)	Same	
9	109(x),	same	
Hi-X	HXx, HxxX, HxxXx, xXx+	same	
Lo-X	xX	same	
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	Partner's Lead	Declarer's Lead	Discarding
1	LOW=ENC	LOW=EVEN	S/P
Suit 2	LOW=EVEN	LOW=S/P	LOW=EVEN
3	LOW=S/P		
1	LOW=ENC	LOW=EVEN	S/P
NT 2	LOW=EVEN	S/P	LOW=EVEN
3	S/P		
Signals (including Trumps):			
Rev Smith at NT both hands LOW=EVC			
<b>DOUBLES</b>			
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
11+HCP (after passed hand can be weaker (9+))			
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>			
1♠-(1♦)-X=4+♥ 7+HCP    1♦-(1♥)-X=4+♠ 7+HCP			
1♣-(1♥)-X=4+♠ 7+HCP    1♣ - (2♥/♠) - transfers			
SUPPORT X			
SOS XX			

W B F CONVENTION CARD
<b>CATEGORY: RED</b>
<b>NCBO: Poland</b>
<b>PLAYERS: Cathy and Sophia Baldysz and Anna Sarniak</b>
<b>EVENT (Women)</b>
<b>SYSTEM SUMMARY</b>
<b>GENERAL APPROACH AND STYLE</b>
1♣ =11-14 BAL; nat (4414, 3415/4315 or 15+), 18+ any
then 1♦ = 0-6 ANY; 7-11 minor(s); 16+ BAL
1NT=15-17 bal, poss. 5M or 6m or 5431 (rarely)
2♣ = 11-14 5+♠ 4M or 6+♠
2♦ = 6+♥/♠ 5-10
2♥/♠ = 5-10 5+/5(4)+m
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
See above
<b>SPECIAL FORCING PASS SEQUENCES</b>
When we bid game (possible exception spades over hearts)
<b>IMPORTANT NOTES</b>
Non vul vs vul pre-empts may be destructive (0-5)
<b>PSYCHICS: rare</b>

Cathy Baldysz + Sophia Baldysz + Anna Sarniak POLAND WOMEN'S TEAM							
OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	DESCRIPTION	RESPONSES	RESPONSES/SUBSEQUENT ACTION	PASSED HAND BIDDING/other
1♣	X	0	4♥	11-14 BAL or 4441♦ (4315/3415), 15+ 5+♣ or 4414, 18+ ANY	1♦=0-6 ANY, 7-11 minor(s), 16+BAL. 1♣-1♦-1♥/♠=NAT 3+ NF; 1♣-1♦-1NT=18-21 1♥/♠=4+♥/♠ 7+HCP, 1NT=7-10 no 4M,	2♣/2♦=5+GF, 2♥=10-11 minors 4+5+, 2♠=transfer to 3NT, 3♣/♦=6+♣/♦ INV, 3♠=solid minor, 4♣/4♦=transfer to 4♥/4♠	1♣-2♣/♦=5+♣/♦9-11 1♣-1♦-2♦=anyGF, 2-way checkback
1♦	No	4	4♥	(10)11-21PC, 5+♦ or 4♦441 3 <sup>rd</sup> /4 <sup>th</sup> seat 4+♦	1NT = NF; 2♦=♦ invitational+ F to 3♦, 2♥=7-9 5♣+4♥, 2♠=♣ 9-11, 2NT=INV; 3♠=(0-6) fit ♦ or 14+ fit + SPL 13-16, 3♦=4+ fit 7-9, 3♥/♠=SPL	1♦-2♣: 2/3NT=444-1♣ 11-15or18-21/15-17 1♦-1M: 2NT=BAL GF, 2-way checkback	1♦-2♦=NF, 1♦-3♦= (0-9), 1♦-3♠=fit4+ 7-9
1♥	No	5	3♠	(10)11-18, 5+♥	1NT = NF 6-11; 2NT=5-8PC 4+ fit; 2♠=INV or mini SPL, 3♣/3♦ = 6+♣/♦ INV, 3♥=(0-8), 3♠=SPL, 3NT=♦SPL, 4♣=SPL, 4♦=better raise to 4♥, 4♥=preemptive raise (0-9)	1♥-1♠/1NT-2NT= invitational 1♥-1NT-2♠=F1 artificial max opening	DRURY-FIT
1♠	No	5	4♥	(10)11-18, 5+♠	1NT = NF 6-11 w/o supp; 2NT = INV or mini SPL; 3♠=5-9 4+fit, 3♦/3♥ = nat 6+INV, 3♣ = (0-8); 3NT=♥SPL/4♣/♦=SPL, 4♥=game raise; 4♠=pre 0-9	1♠-1NT-2NT = inv 1♠-1NT-2♣ = any GF or 5+♠4♥/inv/GF, or min (11-14) nat 4+♣	DRURY-FIT
INT	No		3♠	BAL 15-17, can be 5M or 6m	STAYMAN; TRFs, 2♠=TRFto♣, 3♠=(0-8) minors 3♦ = 55MM, GF+, 3♥/♠ = shortGF (usually 5-4m, 31M), 4♣/4♦=Trf♥/♠; 4♥/♠=to play	1NT-2♣-2♦-2♠=R, 1NT-2♣-2♥-2♠=R asks >	for more info about shape
2♣	No	5	-	(10)11-14 5♣ 4♥/♠, or 6+♣	2♦=ASK 8+; 2♥/♠= NF; 3♦/♥/♠=NAT(6+) INV	2♣-2♦: 2♥/♠=NAT (4); 2NT=6+♣ w/o stiff; 3♣=6+♣ and stiff; 3♦/3♥/♠=6♣+4♦/♥/♠max	
2♦	Yes	0		4-11, 6+♥/♠ or 5+♥/♠ good suit	2M=P/C; 2NT=ASK inv+; 3♥=P/C preempt (3-12), 3♠=inv or GF, 4♣/4♦=asking, 4♥/4♠ to play	2♦-2NT: 3♠=bad hand (5-8) or 5M; 3♦/♥=good (6+♥/♠); 3♠ 2/3 honors, 3NT=solid suit	
2♥	No	5		5+♥ and (4)5+♣/♦, 4-11	2♠=Nat NF, 2NT=ASK; 3♠=PorC, 3♦=INV with ♥ support; 3♥=(0-10), 3♠=INV		
2♠	No	5		5+♠ and (4)5+♣/♦, 4-11	2NT=ASK; 3♠=PorC, 3♦=INV with 6+♥, 3♥=INV with ♠ supp; 3♠=(0-10)		
2NT	Yes			5+♣/♦ (4-11)	3♥=GF relay, 3♠=GF nat, 4♣/♦=inv, 4♥/4♠ to play		
3♣	No	6		PRE (4-9 depends on vul.)	3♦=asks for stiff GF, 3♥/3♠=nat F1		
3♦	No	6		PRE (4-9 depends on vul.)	3♥=nat F1, 4♣=asks for stiff		
3♥	No	6		PRE (4-9 depends on vul.)	3♠=nat F1, 4♣/4♦=Cue		
3♠	No	6		PRE (4-9 depends on vul.)	4♣/4♦=Cue		
3NT	Yes	7		GAMBLING, no stopper	4♦ = ASK		
4♣/♦/♥/♠	No	6		PRE (6-12 depends on vul.)			
4NT							
5♣	No	6		PRE (6-12 depends on vul)		<b>HIGH LEVEL BIDDING</b>	
5♦	No	6		PRE “		1 <sup>st</sup> /2 <sup>nd</sup> class cue bids; HOYT; JOSEPHINE	
5♥	No	6		PRE “		ROMAN KEYCARD BLACKWOOD	
5♠	No	6		PRE “		SPLINTER; AUTOSPLINTER	

NOTE 1: T/O X transfers: 1♣-(X)- 1♦=♥; 1♥=♠; 1♠=NT; 2NT=♣/♦5+5+, all 6+HCP. 1♦-(X)- 2♣=5-8 4+fit; 2NT=0-6 4+fit; 3♦= invite 4+fit. 1♥/1♠-(X) - 1NT=♣; 2♣=♦, 2♦=7-9 raise ♥/♥s 5+; 2♥=0-7/7-9♣; 2♠/3♥=5-8 Fit4

NOTE 2: After opening 1♣ and opponent bids 1♦ or 1♥ transfers: 1♣ - (1♦) - X=♥; 1♥=♠s; 1♠=4+♥/4+♠ 6-9HCP or GF; 2♦=6+♥ 4+HCP; 2♥=6+♠ 4+HCP; 2♠=4+♥/5+♠ invite. 1♣-(1♥)-X=♠; 1♠=NT, 2♥=6+♠; 2♠=6+♣

NOTE 3: After opening 1♦ and opponent bids 1♥ transfers: 1♦ - (1♥) - X=♠s; 1♠=NT; 2♥=6+♠ 4+HCP; 2♠=♦fit invitational+